

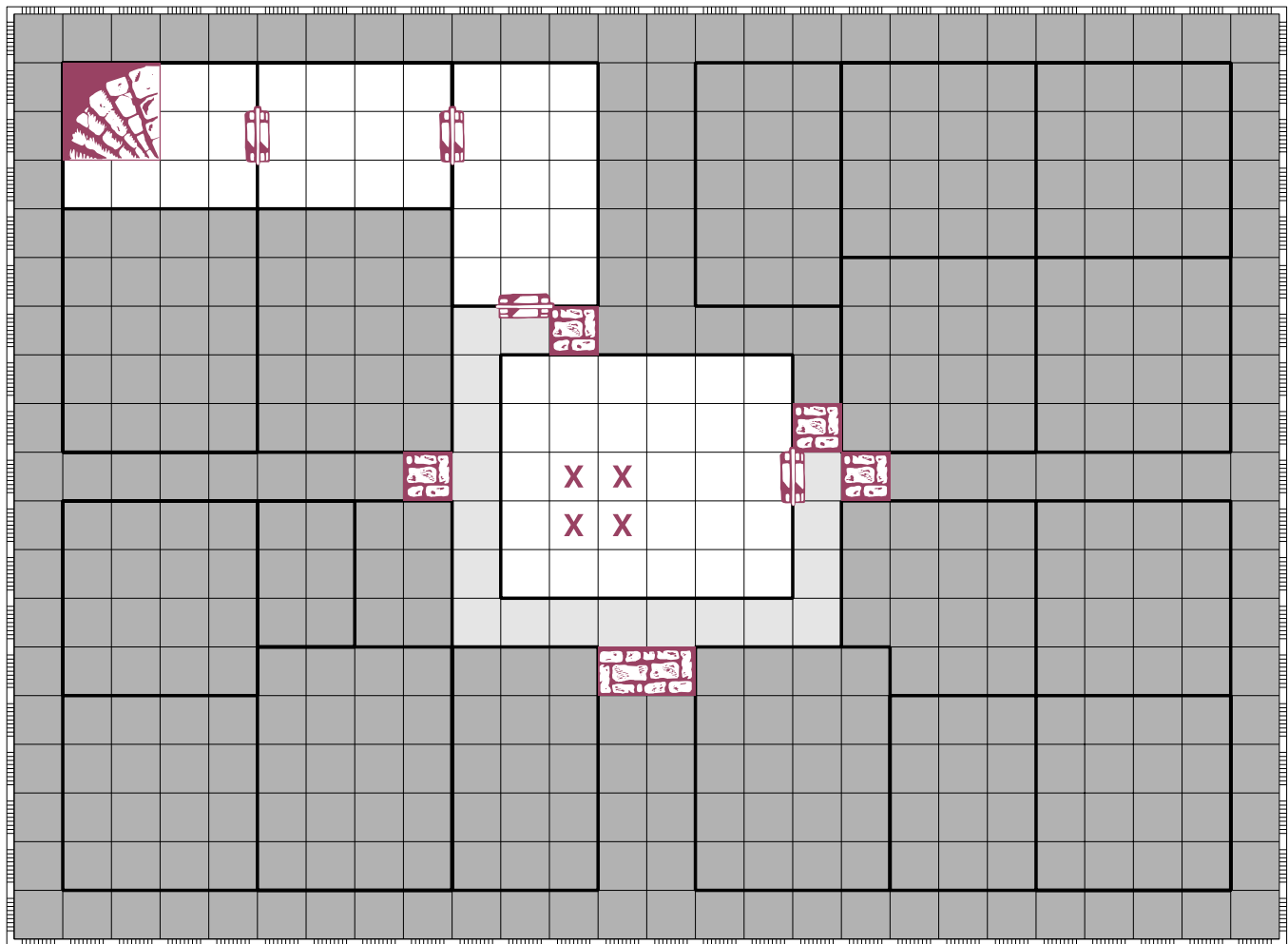
# HERO QUEST™

Escape the Dungeon

Q U E S T



B O O K



## Escape the dungeon 1

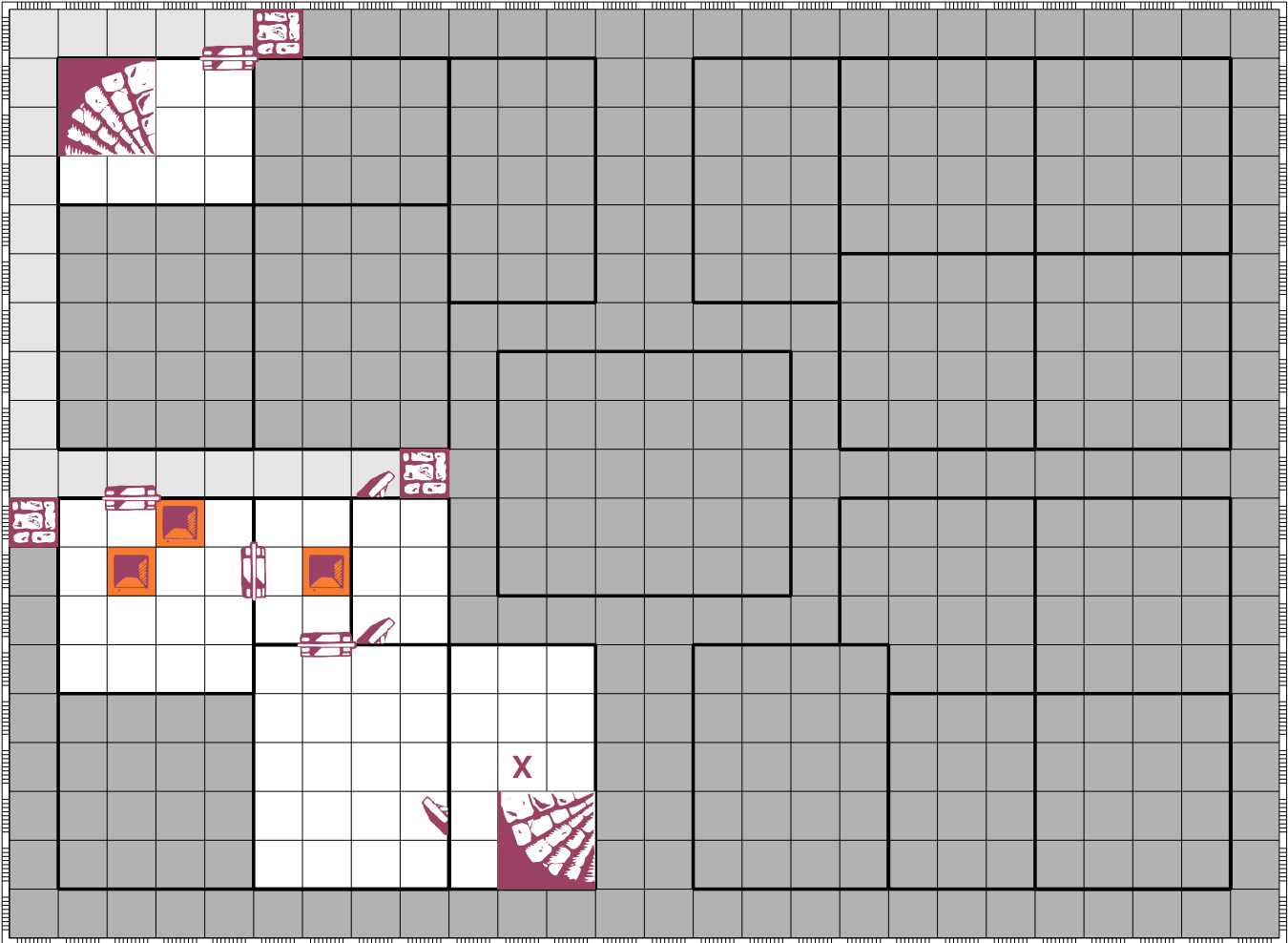
# Moving

### NOTES:

Players start on the X marked cases.

Their goal is to find the stairways.





# Escape the Dungeon 2

## Searching

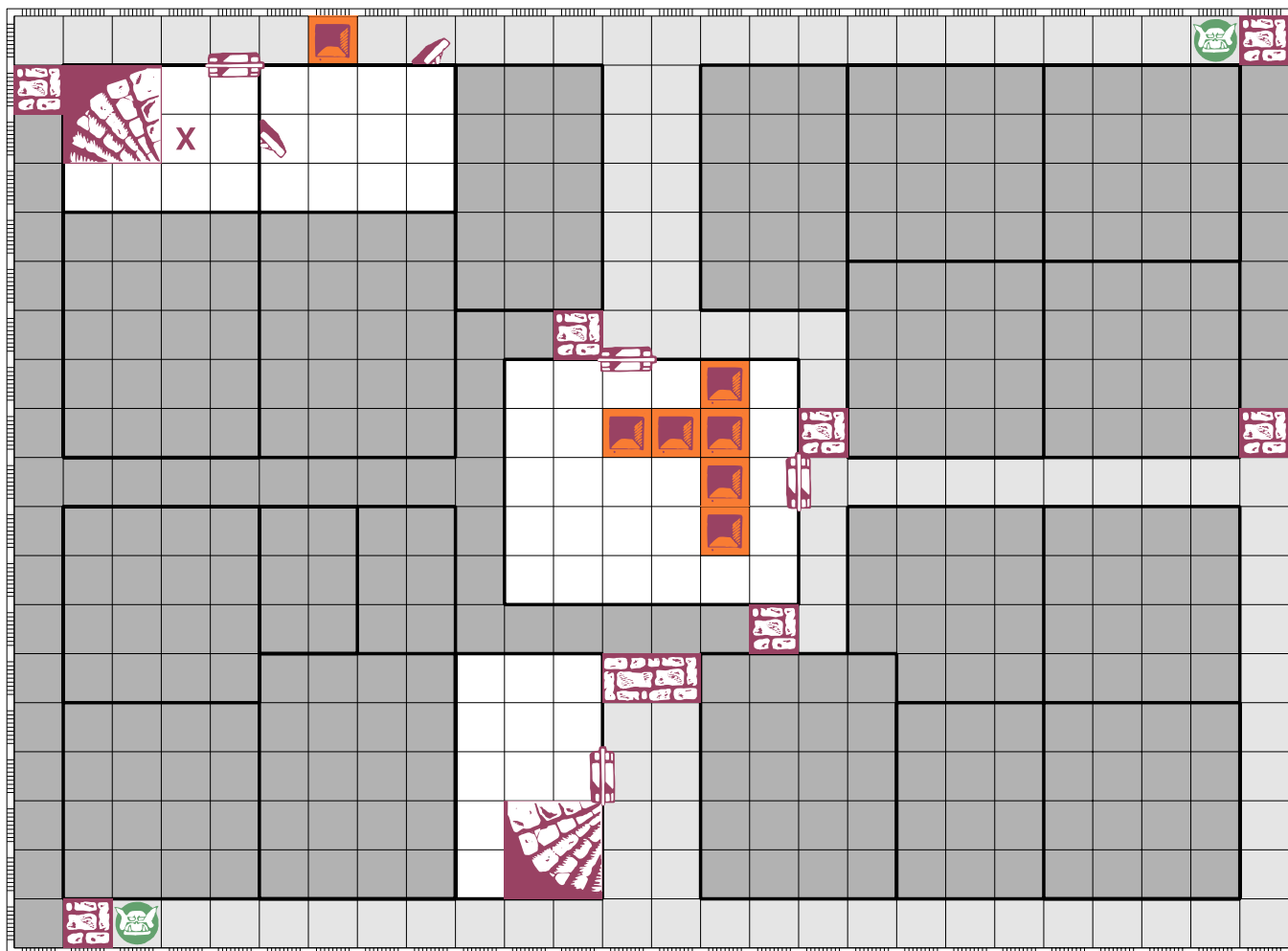
**NOTES:**

Players start on the stairways in the upper left corner.

Their goal is to find the stairways marked with a X.

The main objective of this Quest is to learn how to search for traps and hidden doors. The Sorcerer should remind the players to search as often as required.

**Wandering Monster in this Quest: None**



## Escape the Dungeon 3

# *First Encounter... Flee!*

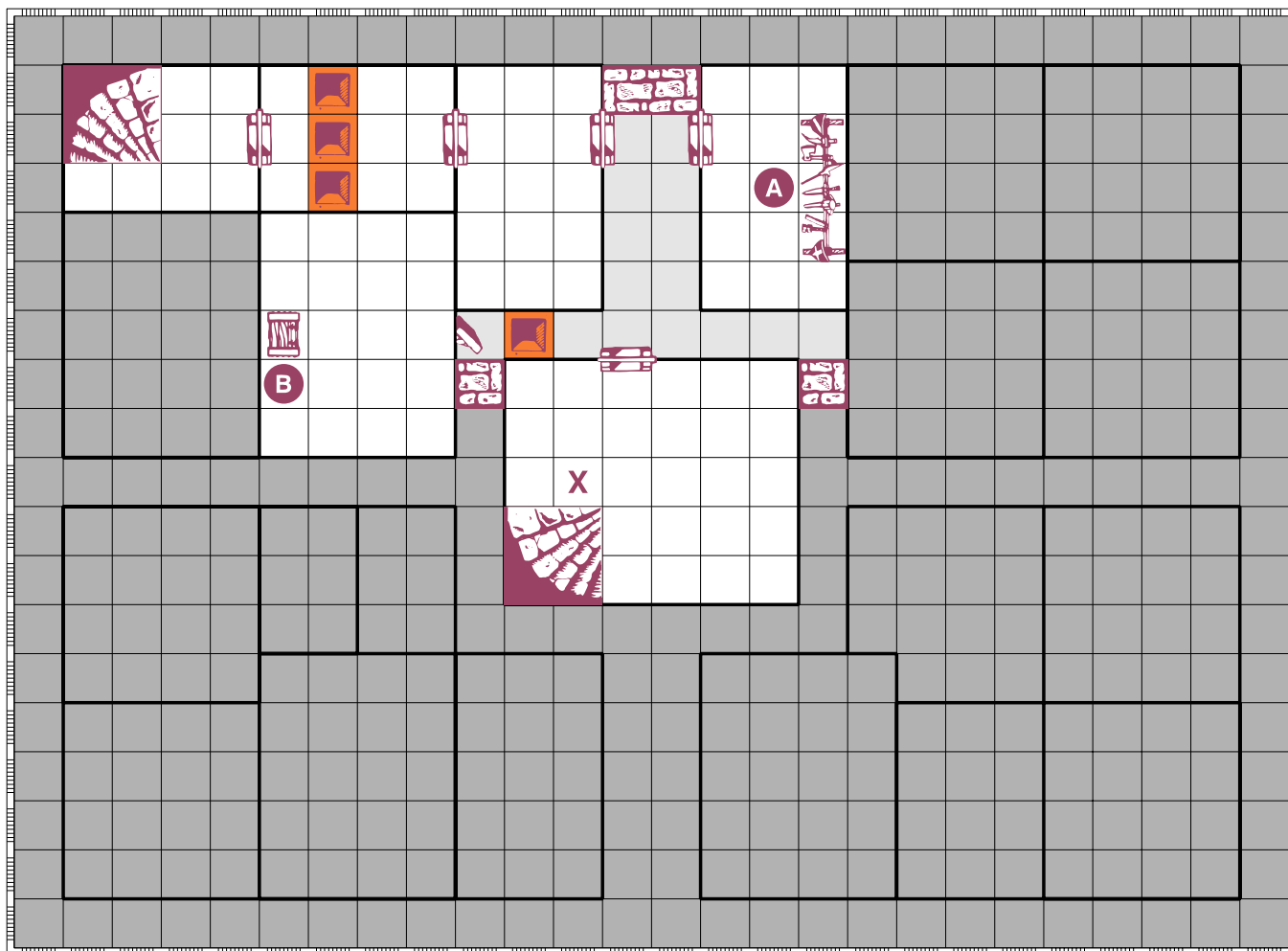
### NOTES:

Players start on the stairways in the upper left corner.

Their goal is to find the stairways marked with a X.

In this Quest they will face their first enemies. Note that they are not allowed to attack them (they are still not supposed to be armed!). Once a monster sees a Hero, he will immediately run after him and try to beat him (Heroes defend with their normal dices).

Wandering Monster in this Quest: None



## Escape the Dungeon 4

# Hands on Weapons

### NOTES:

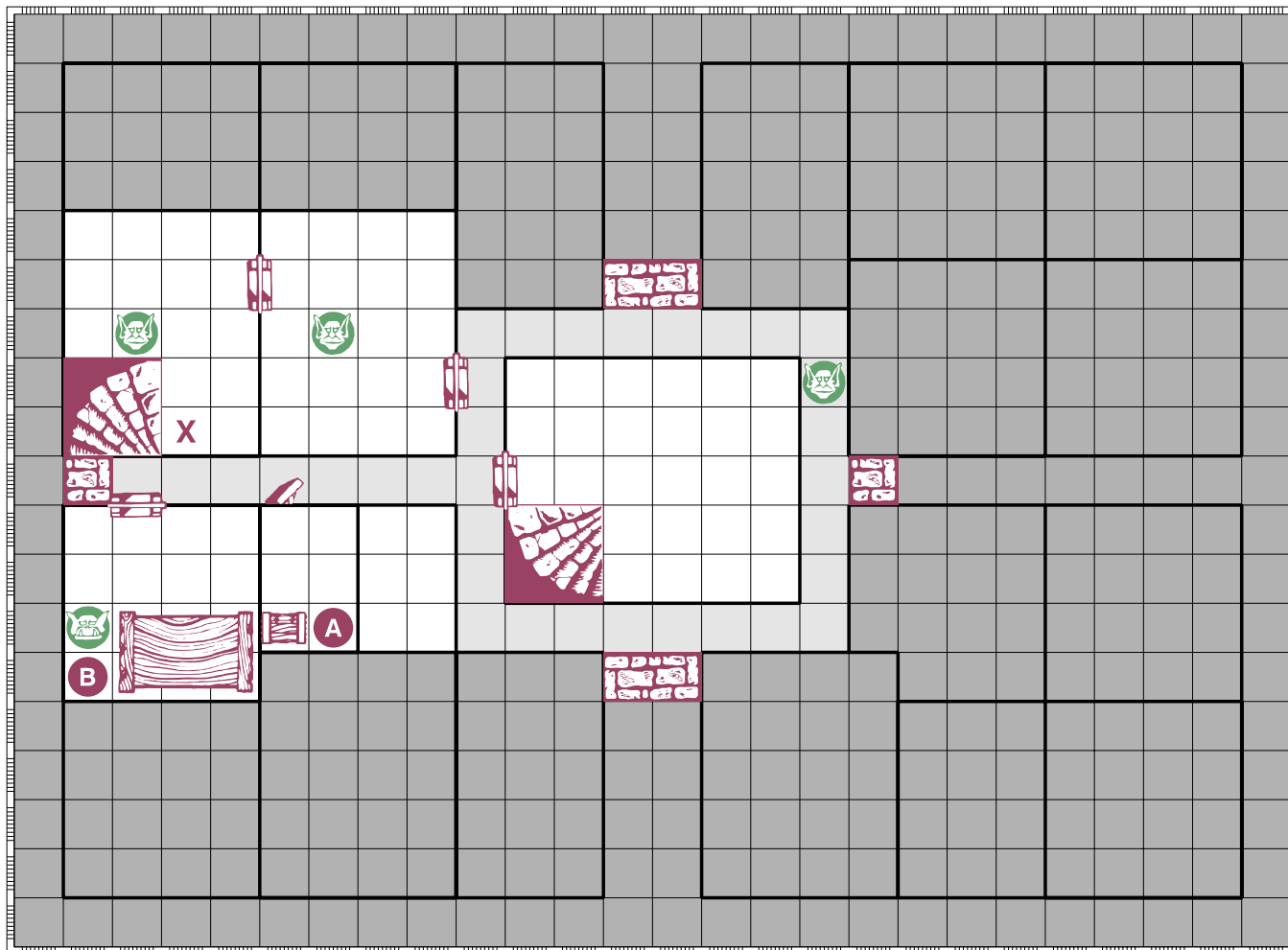
Players start on the stairways in the upper left corner.

The exit is the stairway marked with a X.

**A** On this table, characters will find their own weapon: now they can fight!

**B** This chest contains a Potion of Healing.

Wandering Monster in this Quest: None



## Escape the Dungeon 5

# *Fight Your Way Up*

### NOTES:

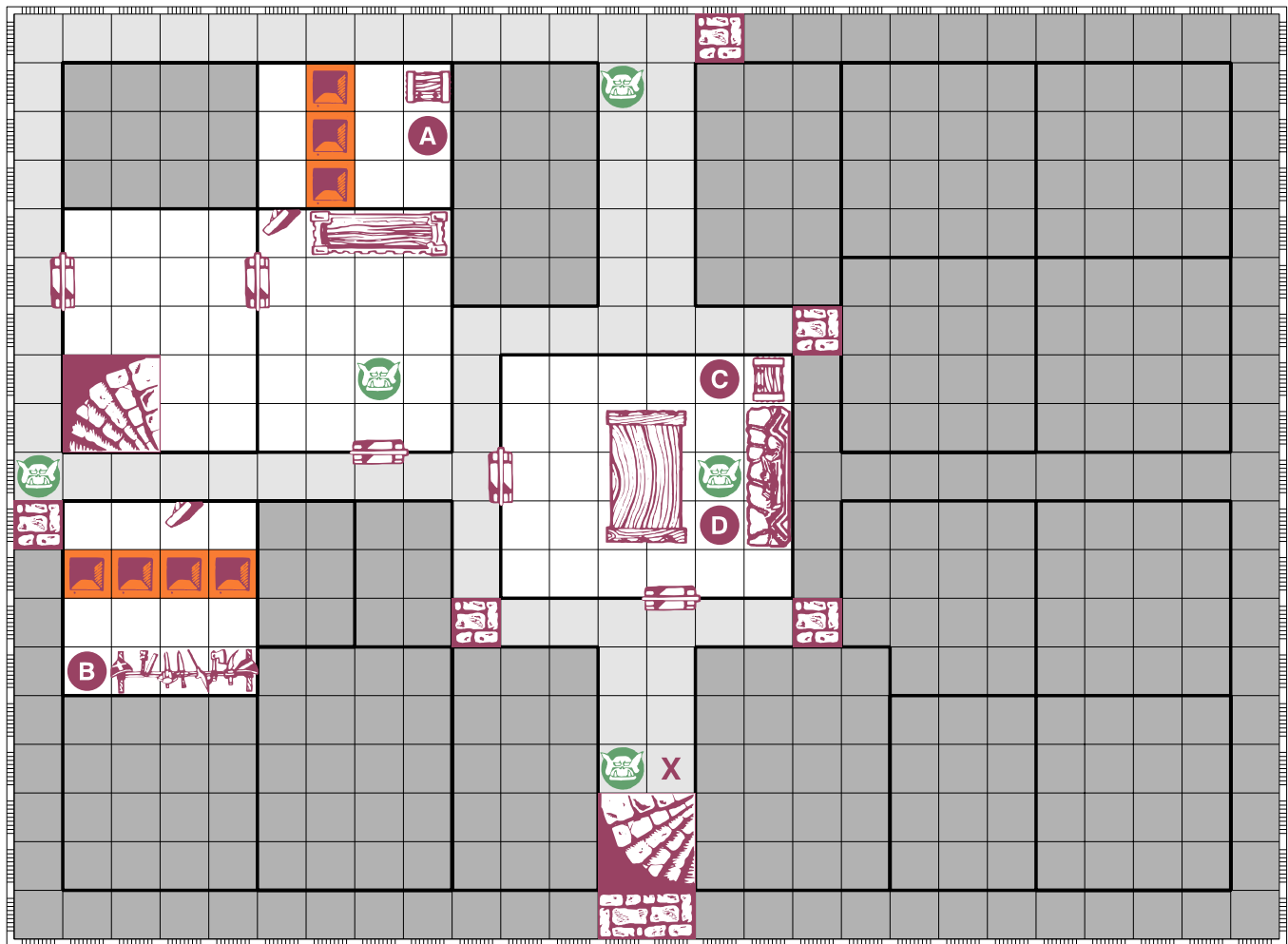
Players start on the stairways in the middle room.

The exit is the stairway marked with a X.

**A** This chest contains 10 gold coins.

**B** On this table there is a Potion of Healing.

Wandering Monster in this Quest: None



## Escape the Dungeon 6

# Freedom

### NOTES:

- X** Exit.
- A** This chest contains 2 Potions of Healing.
- B** This weapon rack contains a shield.
- C** This chest contains 100 gold coins.
- D** Orc Chief: Like ordinary Orc but has 2 Body Points.

Wandering Monster in this Quest: None